

8:45-10:00	<p align="center">Conference Welcome in Auditorium KEYNOTE: Wizard of Apps Revisited - Dr. Joyce Kasman Valenza</p>						
10:00-11:00	<p align="center">Exclusive Exhibit Time & Author Signings - 7th Floor</p>						
Session I 11:00-11:50	Room 6C1 HomeworkNYC Apps	Room 6C2 Motivate With Moodle	Room 6C4 Empowering Digital Citizens	Room 6C6 Beyond Slides: <i>Prezi</i>	Room 6C7 Creating Student Videos	Room 6E2 Online Personal Learning Network	Room 6E4 More Than Just February
	Room 6E5 NOVELny: Gale	Room 6E6 Hosting Author Visits	Room 6E7 NOVELny: Grolier	Room 6E8 Understanding Social Media	Room 6E12 Graduation to Convocation	Room 6E14 Collaborating Using Google Apps	Room 6S2 Visual Literacy in the 21st Century
	Room 6W2 Library REACH Grants	Room 6W6 The Natural Rhythm of Things	Room 6W8 Poetry, Poetry	Room 6W12 What's Your Story?	Room 6W16 FLM ² : Ordering System	Room 6W18 TeachingBooks.net for K-8 Schools	Room 6W19 Misako Rocks!
	Room 6N7 School Libraries and Effective Web-based Practice	Room 6S4 Investigate, Uncover, Discover DOUBLE SESSION	Room 6S6 Getting Beyond "Interesting" DOUBLE SESSION	Room 6S8 Growing Researchers from the Ground Up DOUBLE SESSION	Room 6W21 Are You Indispensable?	6W23 Create Your Own Book to Take Home	6W24 Go International! Model UNA
Session II 12:00-12:50	Room 6C1 Technocracy	Room 6C2 Creative Programming?	Room 6C4 Pop Culture	Room 6C6 Collaboration - Science	Room 6C7 Mush! Project-Based Learning	Room 6E2 Everybody is a Star: NYers Read Grant	Room 6E4 Create Your Own Book
	Room 6E5 Sci-Tech Heroes	Room 6E6 Hook Kids on Books	Room 6E7 Make 'em Laugh, Get 'em to Read	Room 6E8 Understanding Social Media	Room 6E9 Inquiry for College Success	Room 6E10 Hands-On Puppets	Room 6E12 Reaching Reluctant Teen Readers
	Room 6E14 In the Library. Now What?	Room 6W2 Library REACH Grants	Room 6W8 Think Like an Illustrator	Room 6W12 NOVELny: EBSCO	Room 6W16 FLM ² : Ordering System	Room 6W18 TeachingBooks.net for High Schools	6W21 Get That Money! Fundraising
	Room 6N7 Digital Storytelling	<i>Please remember to turn in your conference evaluations at the 7th floor registration area.</i>					Room 6W24 Don't Wait to Automate!
Brown Bag Sessions 1:00-2:00	Room 6C1 World Book	Room 6C2 Discovery Education	Room 6C4 BrainPop	Room 6C6 Easy Bib	Room 6C7 Gale Cengage	Room 6E2 Renzulli Learning	Room 6E4 Nu-Tech
	Room 6E5 World and I	Room 6E6 Alexandria	Room 6E7 netTrekker	Room 6E8 Star Bright Books	Room 6E9 Knowledge Unlimited	Room 6E10 Holiday House	Room 6E12 Crabtree
	Room 6E14 ABDO	Room 6S2 Mandarin	Room 6S4 ProQuest	Room 6S6 Learn 360	Room 6S8 Great Software Tools	Room 6W6 Mansfield University	Room 6W8 Junior Library Guild
	Room 6W12 EBSCO	Room 6W16 Follett Software	Room 6W18 Sussman Sales	Room 6W19 Facts on File	Room 6W21 Follett Resources	Room 6W23 Book Systems	Room 6W24 One More Story
Session III 2:00-3:00	Room 6C1 Campus Librarians	Room 6C2 Destiny – Getting Started	Room 6C4 Destiny -- Basic Tips & Tricks	Room 6C6 Destiny -- Intermediate	Room 6C7 NYC School Librarians Association	Room 6W2 Library REACH Grants	Room 6N7 UFT Librarians Q & A
	Auditorium FLM ² : The New Library and Reference Material Ordering System						

